

60. The Huns (4th – 5th AD)

No.	Base Type	Ord	Exp	Wgt	Str	Weapons	Pts
0-1	Nobles	OO	Vet	HC	13	LA, BO, SH	36
4-12	Cavalry	SO	Vet	LC	11	LS, BO, SH	24
0-8	Wagon Defenders	OO	Av	LI	10	BO	18
0-8	Train		Av		10	Wagons	20

- Officers as Heavy Cavalry.
- A Hunnic army may field a “horsetails” Army Standard mounted on the base of the most senior Officer fielded.
- 0-1 base of Noble Cavalry may be given Bodyguard status.
- Noble Cavalry may be re-weighted as H/LC at a reduction of 4 points per base.
- Hun Cavalry may be upgraded to Open Order at a cost of +4 points per base (+2 to STR).
- Open Order Hun Cavalry may be upweighted to M/LC with captured armour as “battle cavalry” at a cost of +2 points per base. No more than ½ Hun Cavalry may be upgraded in this way.

Allies

Alans

No.	Base Type	Ord	Exp	Wgt	Str	Weapons	Pts
0-1	Alan Noble Cavalry	OO	Av	HC	11	LA, BO	23
2-4	Alan Cavalry	SO	Av	LC	9	LS, BO, SH	15

- Officers as ExtraHeavy or Heavy Cavalry.
- Alan Noble Cavalry may have a front rank of EHC at a cost of +2 points per base.
- Minimums apply only if any Alans are fielded.

Gepids

No.	Base Type	Ord	Exp	Wgt	Str	Weapons	Pts
1	Gepid Heavy Cavalry	OO	Av	HC	11	LS, SH	23
0-1	Gepid Other Cavalry	OO	Lvy	MC	11	LS, SH	17
0-2	Gepid Foot Warriors	OO	Lvy	MI	8	HW, SH	15
0-1	Gepid Archers	SO	Lvy	LI	6	BO	8

- Officers as Heavy Cavalry.
- Minimums apply only if any Gepids are fielded.

Ostrogoths (incl. Heruls & Sciri)

No.	Base Type	Ord	Exp	Wgt	Str	Weapons	Pts
1	Ostrogothic Heavy Cavalry	OO	Av	HC	11	LS, SH	23
0-2	Ostrogothic Other Cavalry	OO	Lvy	MC	11	LS, SH	17
0-3	Ostrogothic Archers	SO	Lvy	LI	6	BO	8

- Officers as ExtraHeavy or Heavy Cavalry.
- Minimums apply only if any Ostrogoths are fielded.

Other Allies

No.	Base Type	Ord	Exp	Wgt	Str	Weapons	Pts
0-1	Sarmatians	OO	Lvy	HC	9	LA, BO	26
1-2	Franks or Rugians	OO	Lvy	MI	8	HW, SH	15
1-2	Burgundians or Thuringians	OO	Lvy	MI	8	LS, SH	15
0-1	Mixed Archers	SO	Lvy	LI	6	BO	8

- Sarmatians should be placed under the command of Hunnic Officers.
- Germanic Infantry subjects should be placed under the command of Gepid, Ostrogothic or Hunnic Officers. If placed under the command of Hunnic Officers, Germanic MI cost 20 points per base, and LI cost 10 points per base. If they are taken, Gepid and Ostrogothic Allies must also be taken, and Alans may not be.
- Minimums apply only if any "Other Allies" are fielded, except Sarmatians.